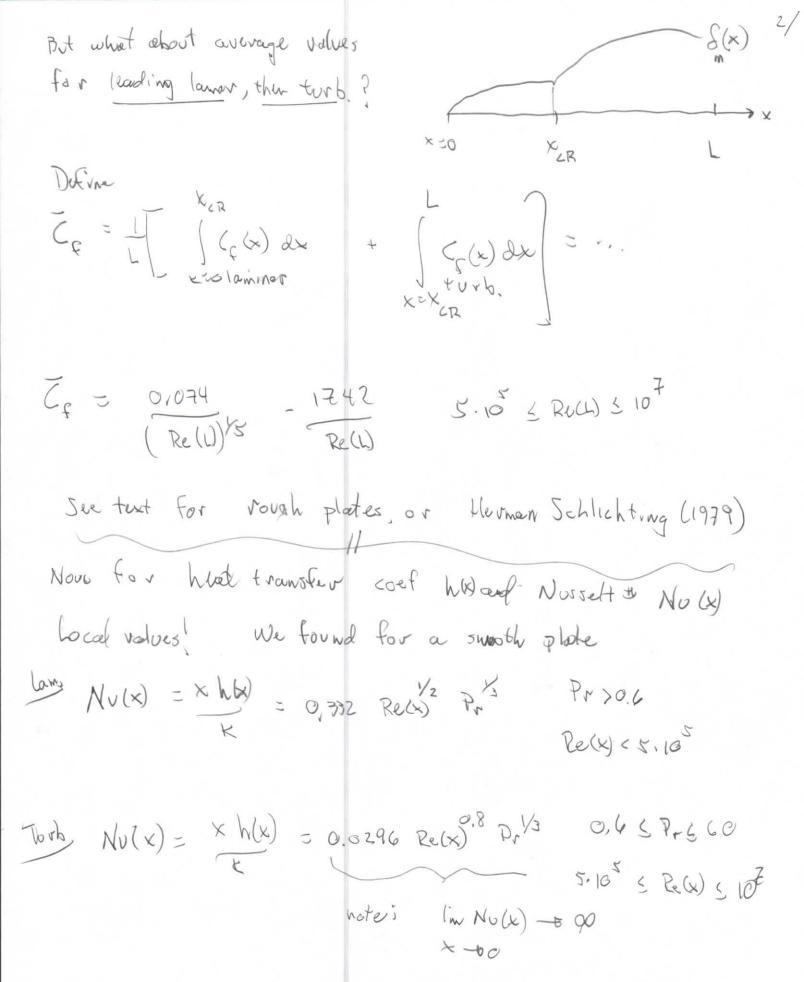
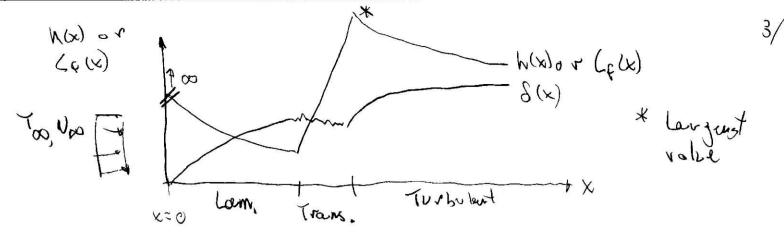
OK, so for a first plate of laugth x we found friction coof, to be THOOMS PLATE $S(x) = \frac{4.91 \times}{(R(x))}$ (f(x) = 0.664) Re(x)Took alut $S(x) = \frac{0.38 \times 10^{12}}{(R_{c}(x))^{12}}$ for 5×10 & Re(x) & 107 (x(x) = 6,059 (Re(x))/5 Recoll: Rele) = X Up Note lim ((x) -> 00 We can defin overage values as

F = 1 | F(x) 2x in which case Laminor [=] 0.664 (Uook) 2 dx = 0. = 1.328 Rell) < 5x10 Turbulat Eg= = 0.074 (ReU) 45 8.10 5 Re(C) 510t lam, o Turk, conditions over the entire length

of the plate,



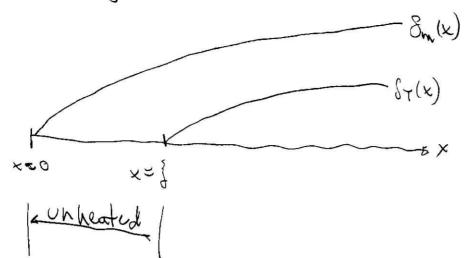


Notice that

$$\frac{2}{h} = \frac{1}{h} = \frac{1}$$

For liquid metals Pr << 1 (morn. << there, diff. << diff.) 10 Im < & in which case you assume a constant Nelocity inside of of Van Then No(x) = 0.565 (Rew) Pr) = 0,565 Pe(x) Pr 30,05 Pe(x) = Re(x) Pr Peclot Pe(x) > 100 one-size lits all (total curve fitting job!) $N_{U}(x) = \frac{h(x) \times \frac{3384}{5} P_{r}^{3} R_{r}(x)^{2}}{126}$ Re(x) Pr > 100 [14 (0.0468 Pr)2/3 7 1/4 Good to within $\approx \pm 1\%$ of "correct" No(x).

Unheated starting section



$$NU(x) = \frac{NU(x)}{6r = 0}$$

$$\frac{\sqrt{2}}{6r = 0}$$

$$\frac{\sqrt{2}}{73}$$

$$\frac{N_{0}(x)}{T_{0}r_{0}} = \frac{N_{0}(x)}{\left[1 - \left(\frac{1}{2}x\right)^{9}N_{0}\right]^{1/9}} = \frac{0.0296 \text{ Re}(x)}{\left[1 - \left(\frac{3}{2}x\right)^{9}N_{0}\right]^{1/9}}$$

$$\frac{1}{1} = \frac{1}{1} - \left(\frac{3}{2}x\right)^{9}N_{0} = \frac{0.0296 \text{ Re}(x)}{1 - \left(\frac{3}{2}x\right)^{9}N_{0}} = \frac{$$

Laminar
$$\overline{h} = \frac{2\left[1-\left(\frac{5}{2}\right)^{4}\right]}{\left(1-\frac{1}{2}\right)}h(1)$$

Z/

Bot wait, there's more! What about uniform heat flux at the place instead of uniform temperature? Pr>0.6
Re(x) < 5.10 Lam. NU(x) = 0.453 Re(x) Pr Turb. Nu(x) = 0.0308 Re(x) Pr3 0,4 3 Pr 3 60 5.10 5 Rely 5 107 then good = good fort - wend transfer - surface area and $\frac{1}{8}$ suff $= h(x) \left[T_s(x) - T_{\infty} \right] \Rightarrow T_s(x) = T_{\infty} + \frac{8'suff}{h(x)}$

Examples to Follow,